1. **How long were you playing for?**

10 minutes

1. **Did you know what to do in game, if no why?**

The main menu gave a short description on what to do, as well as the UI at the top of the game screen.

1. **Rate the clarity of the instructions?**

It was a simple drag and drop game, it was easy to understand.

1. **What was your favourite aspect of the game?**

I like the art style of the artefact characters.

1. **What would you add, change or remove if you could?**

I would change the icons for the artefacts on the map, I would swap them for actual images of the artefact and make them slightly larger so it’s easier to click on and drag.

1. **Did you complete the game, if no why?**

Yes, I completed the game.

1. **How many times did you play the game? (If more than once) Was the game more enjoyable, less enjoyable or equally enjoyable during subsequent plays?**

3-4 times, it was equally enjoyable for me but it could get boring for others as the game is the same every time you play it. However, it’s not a game you would play multiple times.

1. **Did you find any issues/Bugs when playing?**

I didn’t notice any issues, the game seemed to work as intended.